

Script Instructions for MaZda 4.5

LoadImage *file_path_and_name* – loads an image for analysis from a given file,
LoadROI *file_path_and_name* – loads regions of interest from a given file,
LoadOptions *file_path_and_name* – loads options from a given file,
LoadReport *file_path_and_name* – loads a report into the report window,
ColorChannel [*arg = Y, R, G, B, U, V, H or S*] – selection of color conversion mode,
ReloadImage – reloading an opened image
RunAnalysis – starts the analysis process,
Execute *file_path_and_name argument_list* – executes program from a given file,
AggregateReports – joins data from two reports,
SaveImage – saves an opened image,
SaveSelected *file_path_and_name* – saves selected features to a given file,
SaveReport *file_path_and_name* – saves report from opened tab-page of report window to a given file,
SaveMap *file_path_and_name* – saves feature map from opened tab-page to a given file,
CloseReport – closes opened tab-page of report window,
CloseMap – closes opened tab-page of feature map,
Exit – unconditional MaZda termination.

For *\$variable constant1 constant2 ...* – starts a loop for constants list,
For *%variable expression_with_wildcards* – starts a loop for files matching the expression,
End – ends a loop started with a For statement,
ChDir *directory_name* – changes a current directory,
ForcePrefix *prefix* – adds prefix to feature names on a following analyses,
FeatureSelection [*arg = Fisher, Poecc, Mutual, Singles, Pairs, Triplets, Mipaf*] – starts feature selection procedure,
RenameRoi *roi_index new_class_name* – assigns class name to a ROI of a given index,

/ or ; - starts a comment line

Example 1

The example script

loads image file *elgrain.bmp* from current directory,
loads regions of interest from *elgrain.roi* file,
defines names (classes) of regions (there are two classes *Capacitor* and *Grain* defined),
loads sets of options from *auto.ini* file,
performs analysis and
selects most discriminative features with Fisher criterion.

```
LoadImage elgrain.bmp
LoadRoi elgrain.roi
RenameRoi 1 Capacitor
RenameRoi 2 Capacitor
RenameRoi 3 Capacitor
RenameRoi 4 Capacitor
RenameRoi 5 Capacitor
RenameRoi 6 Grain
RenameRoi 7 Grain
RenameRoi 8 Grain
RenameRoi 9 Grain
RenameRoi 10 Grain
RenameRoi 11 Grain
LoadOptions auto.ini
RunAnalysis
FeatureSelection Fisher
```

Files used in the example:



elgrain.bmp



elgrain.roi

Example 2

The example script

loads sets of options from *auto.ini* file from current working directory,

changes current directory to `.\images\`,

in a loop defined for three variables: ima1, ima2 and ima3

 loads image ima1.raw

 loads region of interest from ima1_roi.roi

 runs analysis

 saves report to file ima1_rep.par

repeats for ima2

 loads image ima2.raw

 loads region of interest from ima2_roi.roi

 runs analysis

 saves report to file ima2_rep.par

repeats for ima3

 loads image ima2.raw

 loads region of interest from ima2_roi.roi

 runs analysis

 saves report to file ima2_rep.par

ends loop

```
LoadOptions auto.ini
```

```
Chdir .\images\
```

```
For $file ima1 ima2 ima3
```

```
    LoadImage $file.raw
```

```
    LoadROI $file_roi.roi
```

```
    RunAnalysis
```

```
    SaveReport $file_rep.par
```

```
End
```

Example 3

The example script

loads sets of options from *auto2.ini* file from current working directory,
in a loop it searches current directory for image files matching the wildcard *A*.bmp*,
 loads the image brightness channel and runs analysis,
 loads the image U channel, runs analysis and joins two reports together,
 loads the image V channel, runs analysis and joins two reports,

ends loop

In result are generated reports, one per image, each report including features computed for brightness, U and V channel of image.

```
LoadOptions auto2.ini

For %file A*.bmp
    LoadImage %file
    RunAnalysis

    ColorChannel U
    ReloadImage
    RunAnalysis
    AggregateReports

    ColorChannel V
    ReloadImage
    RunAnalysis
    AggregateReports
End
```

Example 4

The example script saves image to a *temp.bmp* file and then runs *mspaint* program on the saved image.

```
SaveImage temp.bmp  
Execute mspaint temp.bmp
```